

Re:Birth リバース 2

上位世界から下位世界へ

小林 誉

kobayashi takashi



武具の素材探索に訪れた竜の墓場にて——
上位世界(地球)の青年に突如降りかかる試練!

ALPHA POLIS
アルファポリス

屍の巨竜討伐!!

ドラゴンゾンビ

邪神、魔族との闘いが
幕を開ける!

ゲーム要素
満載の世界を
駆ける最強魔剣士
ファンタジー第2章!

Reincarnation ~ From the Upper World to the Lower World

Vol. 2

by Kobayashi Takashi

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Chapter 46: Amyl's Recollection

The first time we met him is when we escaped from being chased by the orcs. The me of those days, although I could manage if it was one-on-one, the Orcs are not an opponent I could handle if 2 or more appeared. Therefore I didn't hesitate to run away. I don't want Lelena to encounter any dangerous experience because of me.

I am at a loss and sit down from having met an unexpected powerful enemy for what should have been a simple request, when a boy with jet-black hair looking slightly younger than me, as well as a girl of the Cat tribe about the same age as him happened to pass by.

Although his appearance doesn't seem reliable, when I look at his status he's Level 13 which is 5 levels higher than us. I have unintentionally called out to him in surprise. Fortunately, as they seemed to have also accept the same quest as us when we talked, we created a temporary party.

I could hardly believe my eyes when we fought together for the first time. Surprisingly, he could use both sword and magic. People would usually just concentrates just either one of those. Although there are some high level soldier that fight using some simple magic, it was way different from this guy that could skillfully use magic with no aria during battle. As for the No Aria skill, even a high level magician are not sure whether they could use it or not.

Although there are many court magicians in this country, I heard the one that could use it is just one or two people at most.

[T.N: Changed No Chant to No Aria, as it sounds better.]

After the battle with the Orcs, he acts pretty humble even though he showed that kind of ability. However, he moves in a way that makes all the surrounding party members able to fight advantageously at any time. It's not a thing that anyone could do. I don't have it, and it might have been an ability he was born with.

The thing I'm surprised the most is his 『Experience Value Up』 skill that I've never heard of before. Lelena and I have been raising our level little by little for a long time after leaving the village. I was speechless when I was able to get more experience value than what I have gathered until now in just one fight.

I can't say that I didn't have any ulterior motive. We thought that our luck will open out if we were with this guy. Since he's a guy that was easy to talk with, Claire who's together with him seems to be a good girl too. Although I don't know whether they will accept it or not, I suggest we create a party thinking he will refuse, but he easily accepted it. We only met each other while passing on the road after all. I'm glad.

However, because of my mistake I almost made everyone encounter a dangerous experience. The request that I fired up me to take as it was our first quest for the new party was actually a Silver rank quest. It was a dangerous quest for the Bronze us at that time with no expectation of success. We even

got tangled with a Silver rank party when i decided to return the quest immediately.

Those guys made a fool of us and tried to take the quest, but he stubbornly refuse to hand it over. On the contrary, he boldly pick a fight with them. I started to think that this guy's heart is made of steel. And he said it like it was nothing, that there won't be any problem if we just get stronger.

How does he have that much conviction to easily said that with his mouth. But seeing his face full of confidence, I start to think that it might be possible. We immediately went into the dungeon for training, and we're able to reach Silver rank in just a few days. The medical herb quest before is just a small change compared to this.

The current us who have become strong could easily defeat the previously powerful Orcs, so we could defeat the previous Silver rank adventurers one-on-one. I'm a little bit scared at how I've become strong so easily.

When I fought against the large crowd of monsters for the urgent quest, he really stood out. The wyvern that couldn't be dropped by neither a strong bow nor magic, he dropped them like insects one by one using explosion magic that should be unsuitable for flying enemies. When I saw that, I'm really impressed on that guy who had various ways to fight by changing his tools and technique.

We heard the story about being the capital city's officer from the ossan

during the urgent quest, thus we immediately headed to the capital city. Everyone cooperated together to acquire abilities in the capital city's dungeon to allow me to be a knight. I'm really glad. I've joined party several times, but I've never been able to meet such a kind companion so far.

When we went into the dungeon, we met 2 slave girl that were thrown away as shield. One of them is still a kid. Although I got angry at them who used such a kid as a shield, that guy got more angrier than me, he just went and beat them up on the spot. At first I thought it was going to be a big fight at that time. He just decided to take the girls like it was natural. When you meet him in person, he looks cold but actually warm on the inside.

The powerful enemies hiding underground appeared when we went to the lower level. I felt my life in danger several times. But, that guy managed to do something each time. Although he's slightly shameless as a man, I think that he's a really reliable guy.

And when we fight the Floor Master, since we were busy dealing with the small fry, he was made to fight the Floor master one-on-one. We were trying our best to support him, but he managed to defeat it alone while being seriously injured. Defeating the Floor Master alone, that is just like the heroes in the old stories.

With everyone's help, I finally managed to reach Gold rank, and managed to get the recommendation as a knight. Although it's the first time I spar with him as training for the examination, it was so difficult. Even though the difference in level is not that much, the title he received had made him raised to another plain. There's not many things changed since I first met him, but somehow he had this dignified presence. Is this what they call a true strong man?

On Knight's Examination day, at first it was the interview. The Knight Captain with the beard and the chubby Vice Captain are the interviewers. Although the Knight Captain speaks normally, the Vice Captain is a real ass. Although nobles used to boast about things, he insulted my birth and parents. I have no idea how many times I want just shout back and leave, I could do nothing but endure for the sake of everyone who cooperated.

Since I embarrass the Vice Captain during the match, I guess I feel a little refreshed. However, the Knight Captain that I fought afterwards had tremendous strength. He could handle me lightly even when I go all out, each blow that I received almost throw me away. Although I managed to find a chance to attack, he just receive all of it like he's playing. I lost.

I wanted to apologize to everyone who went together with me, but I couldn't lift my head. I was really surprised when I heard that I have passed for some reason, I became speechless. Celebrating it together with Lelena, we make a fuss in front of the Knight Captain.

And then, although I have no idea how things lead to that, that guy will fight

against the Knight Captain. No matter how strong he is, the opponent is a veteran soldier who served as the knight of the country. The captain's level is higher too, so I thought he would be defeated for sure.

But he easily exceeded my expectation. The Knight Captain is at his mercy as he aims for the hands and feet. He finally end it by splitting the Knight Captain's sword in two. When that guy is serious, I was surprised once again at how strong he is.

And finally, the time for us to part ways have come. From tomorrow onward I will be a knight of the country, and they seems to be leaving for another country. Although I'm so indebted to him I couldn't thank him enough, he still gave some of their shares of the reward to us. He said that it's a wedding present. I think that I've stumbled upon a really good friend.

My life as a knight had just begun, I will work hard so that news about me will reach him in far away places. I don't want to disappoint that guy. That's why, let's meet again later, Est.

Chapter 47: Argos Empire

We left the Capital City on the next day. Taking one of the stagecoaches, we're heading north for half a month. I drop by the Merchant Guild before we leave, not forgetting to buy a map. According to the map, from this country which is at the middle, the kingdom is located a little bit south.

The empire called Argos is located northwest from this kingdom. Although the nation's strength seems to be slightly lower than this Garcia kingdom, it seems to be a venerable country that is proud of their long history. During the war, the Argos empire keep on receiving attacks from other countries but they we never invaded. However, I heard story from the guild that they're currently having trouble with fighting for the emperor's succession rights.

If you ask why we're aiming for a country like that, that's because there's a lot of dungeons exist in the empire, and also because I happened to hear information about there being weapons and armors of legendary class that had not yet been discovered there. I know that no one has seen it yet, and they would have take it if they found it, but there are many part that really make me want to jump at it. However, since I have no plan on going somewhere else, I could just look for it slowly as I'm not in a hurry for another trip.

Although Shallie was overjoyed at first for her first long journey, as the scenery just goes on and on as well as having to have plain meal every time, her tension fell from the dilemma of having her butt hurts from the vibrations. Her tail hangs down weakly, and her ears dropped. Even I somehow felt pain in my chest when I look at her like that.

After thinking hard about how to have her distract herself, I created a frisbee by cutting a wood. The result is quite good if I say so myself, as Shallie was pleased too. However, although we both threw it at first, it then turned into me throwing it and Shallie fetching it. Is it because she's a Dog tribe? Since she looks happy I joined till I got tired. I wonder if she's satisfied having moved her body, but I'm relieved that she gets energetic beyond comparison afterwards.

The long trip finally near its end, as the capital of the Argos Empire came into view at the latter half of the day. At that time, the Map skill that I kept on displaying shows a reaction. Many indicator marks are chasing after a preceding blue indicator mark. We speed up as it shows that they're being chased. I don't think that I could just leave it like that, we told the coachman about the situation and jump out of the carriage.

"Master, is it an enemy?" (Claire)

"I don't know, however you can't be careless just because it's not confirmed yet." (Est)

Our power is already at Gold-rank, so no need to say that our speed could already match that of a horse. We could easily pass the carriage carrying heavy luggage. When we get close to the point using our speed, I could see that one carriage is being attacked from the front and back by a group dressed in black.

Since those people in black still did not show hostility towards us, the Map still hasn't judged that they're the enemies yet. However, there's no one who would think that those black fellows are allies of justice considering the situation. For now I decided to sides with the weak just like what any decent Japanese would do.

When I run straight approaching the wagon, since those people in blacks starts shooting arrows towards me, I'm sure that they're enemies. The numbers are around 10 people? I want to just end it in one shot, but such an attack could harm the one being chased. I start charging magical power without dropping the running pace, and then throws the flame spears towards those men in black.

The men in black got confused a little bit by my sudden appearance, about half of them pulled their sword and avoided the flame spears and start charging at us.

“My Lord, leave this place to me.” (Diabell)

“Shallie will help too~.” (Shallie)

Diabell finished chanting her aria instantly, as the ground start rising and turned into the shape of black whip. The earth whip move intensely trying to catch the men in black, but their movement are quick. The two people that it managed to restraint have been crushed.

Shallie and I approached the men in black, trying to save the one being chased. I guess they're making light of her thinking she's just a child, those men in black show a smile on their faces and readied their sword. Those sharp swords silently swung at the next moment, but they got surprised instead as they got the handle driven to the sides of their head and lose their consciousness.

One of the two people facing me went forward, and the other one also went forward and aim towards my foot at the same time. They intend to finish me off from the part that is hard to evade. But my footings didn't collapse. I stepped on the sword that came slashing at me and broke it, and delivered a fist to the man to knock him unconscious. The man who received the heavy blow in the face falls without raising a scream. Although the man who lost his sword tried to aim for my eyes, I evaded his attack and delivered an elbow thrust into his stomach, as he falls down while throwing out the contents of his stomach.

I guess they realized that they're at a disadvantage seeing the terrible sight of their companions, the men in black start withdrawing deserting their

companions. Geez, we managed to help the carriage somehow. When I look at the carriage again, two knights that seems to be the guards are looking here with their swords ready. They should have understood if they're watching, that if we're the enemies we wouldn't have helped.

“Lucius, Marcus, that is rude towards the people who have helped us. Lower your weapon.”

“Yes.”

Once they heard the voice from the carriage, the reluctantly put down their weapons. And then when the door of the carriage was opened, one beautiful girl came down. I guess she's pretty rich, as she's wearing a luxurious dress from gold thread which is unbecoming to a place like this. Her blonde hair is extended to her waist, and her well defined face seems to give the clever impression. Even through the clothing I could see that she got a wonderful proportions. Judging from her refined manner, she must be a considerably wealthy noble. However, I was at a loss for words once I heard what came out of the girl's mouth.

“Greetings, traveling gentleman. Thank you very much for helping us. My name is Chronoire Byuzao Argos. Argos Empire's second princess.”

...I met a princess. To think that there will be a day where it was possible for me to see a genuine princess. Although I intended to spend my time in the next country peacefully without any trouble, it doesn't look like it's going to end that well.

Chapter 48: Princess Chronoire

“Although it’s rude for me not to reward you for helping me, currently I don’t have that many things in my possession. That’s right! Would you come together with me to the castle? I would definitely be able to reward you once we get there.” (Chronoire)

“No thanks, we’re in a hurry. Just your feeling is fine. Well then.” (Est)

If the princess is related to people of high position, I could smell nothing but trouble. The correct answer is to leave quickly. When we tried to hastily return to the carriage, the two knights holding weapon a while ago had blocked our path. They surrounded us! What’s wrong with them? What do they hate about us, as they’re glaring at us with cold stares.

“You bastard! Who do you think you are to decline the invitation from the princess!”

“That’s right! Your decision doesn’t matter. You should just come to the castle as told.”

..what the heck is wrong with these guys? This is coercion no matter how you look at it, don’t you understand that you’re only antagonizing the other party? Although I’m not sure sure if it’s okay to raise my hand against the princess’s bodyguard, but as there’s no other guard here, let’s go without reserve here. I’m the type that will act polite when they’re polite, rude when they’re rude.

“Although you go as far as saying that, I really hate the attitude of the two of you. Apologies for the rudeness.” (Est)

I even go as far as prostrating on the ground. Although the princess is a little bit surprised by my words, that couldn’t be said to be the same for the two guards. If they’re the princess’s bodyguard, it could easily be said that their family’s standings are great as well as having great strength. There might have not been any man that had resisted like me considering their social position, they’re brandishing their sword with a bright red face.although I’m in no place to say this, but they’re easily pissed huh?

“You bastard! Do you think you’re safe just by doing that after saying such a thing?”

“Yeah! Although we’re having a hard time against the assassin because of their surprise attack, there’s no way we will be defeated if it’s a fight from the front!”

They’re really annoying speaking in a set like that. These two get mad way too much, it seems that matters like the princess had vanished from their head. The princess have it tough too I guess, having bodyguard with such a simple head.

“Haah!”

“Eat this!”

These two is level 18 and 19. Even if Shallie fights alone, she could win with a huge margin with this. I lightly exchange blow with the attacks from the left that is so slow it could make me yawn, I sneak to his back and quickly drop my knees at both of his knees. It’s the so-called Hizakakkun. I ignore his surprised expression while falling on his backside, and faced the other guy.

[T.N: “ヒザカクン”, or Hizakakkun is basically the Japanese term for the pranks kids used by sneaking up behind someone and use your knees on their knees to make them fall. Pretty sure if you’re a boy you’ve done this at least once in your life. If not, please reevaluate your life.]

I twist my body and dodge the sword swung at my head, and delivered a punch at his throat while he’s still in a position of swing his sword, making him fall on the ground.

I guess they’re pretty shocked to have been handled easily without being able to land a single hit, the man who falls on his back had an absent minded expression, and the man that got knocked down is lying on the ground coughing intensely as he’s unable to breathe. I did say I’ll take the fight anyone throw at me, but I am a little bit anxious as the other party is the princess, but it seems that it was an unnecessary worry. That is because the princess is giggling while looking at her bodyguards.

“You’re really amazing. First time I see those two being treated like a child. I’m sorry. I apologize for their disrespect. If you have already released your anger, would you please come with me?” (Chronoire)

The princess bowed when she said that. Although the bodyguards are yelling something seeing the princess bowing, I ignore them. This is a little bit unexpected. Since I thought that the nobles are only conceited people who didn't treat the other party as human, it's a bit unexpected seeing one of them lower her head like this. If she apologized in acknowledgment of the misbehavior of the subordinate, it is necessary to change the evaluation of this princess a little. If I was asked politely, then it need to be answered with courtesy too.

"For now let's just say we'll accompany you there. Before that, shouldn't we arrest the assassin lying here?" (Est)

"Thank you. Hey two of you, if your heads are still okay then come arrest these people." (Chronoire)

The two guards that are at a loss for words start moving with the princess's order. Meanwhile, we return to our carriage, and tell them that we will accompany the princess. Unfortunately it doesn't seem that we will get the balance of the fee even if we got off early."

The princess's carriage is considerably strong and splendid, it is one size bigger than the carriage we ride. The seating is comfortable too, I don't feel that cramped in here. Our party sits on one side, while the princess and the bodyguards sit on the other side. The coachman seems to be a professional, but he's not inside the carriage. The assassins that we arrested were tied up in the carriage's rear luggage storage and were left unattended.

The talk with the princess went smoothly without any interruptions. The main topics are our purpose and ranks. She was fairly surprised when she learned that all of us including the kid are Gold ranks. The two guards who had confirmed our level were looking down with their faces turned blue. They imagined what could have happened to the princess when we turned hostile because of their attitude. I want them to learn their lesson with this and change their behavior. And I decided to ask the thing I'm bothered the most. About why the princess got attacked in such a place.

"To say it in simple terms it's family feud. Although it's a common story, I have an elder brother. Although I'm ashamed to say it myself, I'm popular among my

subjects. As the throne succession right is closer to my elder brother, his younger sister who have more support from the subjects is deemed to be obstructive. I've had dangerous experience like today several times already in the past." (Chronoire)

And she said that like it was nothing. However a while ago she said that she was the second princess. Which means, there's still one older sister above her.

"Since my elder sister has already been married to another country, her throne succession right has disappeared." (Chronoire)

I see. I guess from the prince's perspective there's only one person left being a nuisance? However, is it okay to talk about the family's circumstances to us who she just met? When she heard that, she just answer while laughing lightly.

"Since it's already an open secret, even a child know about this." (Chronoire)

Having her life targeted many times, she's a pretty bold princess. The noble society is a world where you can't live without the bold nerve. The carriage passed through the gate while we're talking, as we arrived at the Argos Empire's capital city. When I observed the city for the first time from the window of the carriage, although there's no great difference between the flow of people from the Garcia Kingdom, the streets are a little bit different. I guess it could be said that you can feel the history in it, there's a lot of old buildings. It didn't give the impression of falling apart though. All of it are maintained neatly while keeping the cleanliness.

The drawbridge is unloaded as we cross the moat, thus we entered the castle. Once we got off the carriage, we entered a luxurious room that is not too large. Several housemaids are already waiting, as the cake and tea already prepared on a mobile tray. Almost at the same time, the princess who had already changed into casual clothes enter the room. Just from seeing the cloth I knew that it is of a high quality even for a casual wear. I really have no idea how many gold coins would it cost.

"I am sorry to have keep you waiting. Now then, please help yourself." (Chronoire)

I reach my hand for the tea once she said that. I guess Shallie got excited to be able to eat cake for the first time, she's been saying "delicious delicious"

nonstop. While the princess looks with a smile, she then presents a small bag to me.

“This is?” (Est)

“Reward as thanks for saving me. It’s a trifle amount but please accept it.”
(Chronoire)

There’s 10 gold coins or more when i confirmed the inside. It’s a splendid reward for that small amount of help. However, it could be assumed that I have helped the emperor’s family with this. Since I’m going to need a lot of things later on, I decided to receive it without hesitation.

“Thanks for that. Then I won’t hesitate...” (Est)

“By the way, there’s a request I want to entrust able adventurers like you.”
(Chronoire)

While keeping the bag of gold coins, I listened to the princess who had opened her mouth. Here it comes. There’s something like this as I thought. A little bit of help were rewarded with 10 gold coins while also having to listen to her request.

“For strong adventurers like you people, I want to ask for one request. The destination of the dungeon that existed in our country for a long time. I want you to dive there, and I want you to collect a certain item.” (Chronoire)

Did she noticed my reaction when she mentioned about the dungeon? The princess is smiling at me. Can’t be helped, although I was thinking of saying goodbye once we get the reward, shall I hear about the request first?

Chapter 49: New Request

“Collection of an item huh? What kind of thing is it specifically?” (Est)

“A ring. Actually, it’s a ring that is essential to get the legitimate throne inheritance rights.” (Chronoire)

From the princess’s explanation, there seems to be such a reason. For the Argos Empire’s throne succession, it seems that it is necessary to present the ring taken from the dungeon in front of the aristocrats and the subjects every time as proof of succession. The ring seems to be specially made with enormous magical powers, that when the magic power of the current emperor wearing the ring is cut off, it seems that a mechanism will work where a new ring will appear in the dungeon. Since a person that can perceive magic would be able to tell the strong magic of the real thing and a fake one with just a glance, there’s no use of bringing an imitation.

Although the succession rights has always been decided by lineage, that is only tentatively, as it seems that the first throne succession rights is given to the person who returns with the mentioned ring.

The given period is one month after the current emperor announced the abdication. If no one is able to take the ring home within that time, the succession rights is given to the top lineage. For the person allowed to retrieve the ring as the agents, the numbers allowed is a maximum of 5.

In other words, the prince’s side could interfere with the princess’s side without having the need to go all the way into the dungeon themselves. The throne will fall to him if the princess lose her life. For the princess’s side to be able to turn the table and secure her safety, she can do nothing but retrieve the ring and remove the prince.

Although she’s been looking for skilled adventurers for that, thanks to the Empire Capital as well as the surrounding guild already doing the interference work for the prince’s faction, it seems the princess can’t find any adventurers to cooperate. As it doesn’t go well even when the princess herself came to visit and persuades, it seems that she was attacked on the way back when we came

to help.

“...I understood the story. However, there are some points I’m worried about.” (Est)

“Please ask me anything.” (Chronoire)

“First of all, why does it need to be adventurers? Although they might be a bit inferior, if it’s the princess’s subordinates....for example isn’t it okay if it’s those two guards there?” (Est)

Naturally after having me said this, the one who reacted strongly towards this is the knights at the back instead of Chronoire. It seems that they wanted to open their mouth to say something, but they could only fall silence with red face. Their appearance of biting their lips with mortifying look is a bit pitiful, it makes me wonder whether I really hurts their feelings that much.

[T.N: What do you expect, you just said a noble was inferior to a peasant you, and there’s nothing they could say to refute that.]

“I’m ashamed to say this, but the party of adventurers that my elder brother employed might be too much for the knight serving under me. According to what I heard, the adventurers that my elder brother employed is Adamantite-rank. There’s only few people as strong as that in this country.” (Chronoire)

Adamantite...I’ve never actually seen any adventurers of that rank before. The condition to be promoted to Adamantite is pretty severe, where they need to subjugate dragon or other monster of equal strength. The degree of contribution to the guild seems pretty important too. It could be dangerous for us, even if we fight them from the front. I really want to refrain from dangerous opponents if possible.....but it’s still a bit rash to refuse. There’s still one more point which I’m curious about.

“For the dungeon, is there any story about some special equipment aside from the ring hidden there? For example, legendary weapon or armor?” (Est)

That is more important to us than the ring. Strong equipment will raise the force and survival rate of the party. It’s worth obtaining even if running into a little bit of risk.

“For the throne succession trial for a few generations back, although I’ve

heard story saying that the Dungeon Masters who appeared dropped some strong equipment...since it's just an old story, there's no definite proof. Since my father have no need to compete for the throne as an only child, I heard that he could recover the ring quickly." (Chronoire)

Fumu, the possibility doesn't seem that high. Still, I heard something interesting just now. Dungeon Masters huh? There's more than one?

"For the appearing Dungeon Masters, from the record it seem for this dungeon they appear in at least 2 or 3 at once. But since you can take the ring even without having to fight with Dungeon Master, I think that you don't need to bravely chose fighting it." (Chronoire)

So she said, but treasure is the most important thing for adventurers above all else. If I go into the dungeon with so much effort, I want to get it by all means. The adventurers on the Prince's side should think in the same way too. Since adventurers are the type of people that go into the dungeon for the treasure.

For the time being I was able to hear about the information that I want. Although there's danger, and the difficulty is high, if we could obtain the reward and treasures, I should proceed with this.

"Then, let's talk about the concrete reward. On what kind of conditions will you hire us?" (Est)

I have no intention of selling ourselves cheaply. If the rewards does not reach my expectation, we'll just stand up from our seat and said good bye. Although it would be bad for the princess, I have no obligation to volunteer either.

"The reward is 150 gold coins. I'll pay 50 gold coins in advance. The remaining 100 will be given once you retrieve the ring. I'll think about additional reward depending on your work." (Chronoire)

150 gold coins huh...how many billion would that be in Yen? Somehow or other this princess, she seems to evaluate us pretty highly. When I incidentally glance at my side, Claire and Diabell seems to have hardened imagining that excessive amount of money. It can't be helped. For a normal person, it's an amount of money where they can live without working for the rest of the lives. That's the same as winning the jumbo lottery in Japan.

The conditions is not bad. Although I'm anxious about the interference from the Prince's side and the opponent's adventurers, the advantage if we could win here is considerably big. Putting money aside, it going to be pretty convenient in various ways in the future if we're able to have a connection with the next emperor. Shall we take on this bet?

"Understood. Then, I'll take this job with the mentioned condition." (Est)

"Thank goodness! With adventurers like you on my side, I could see some winning chance for us." (Chronoire)

The princess's face brightens. Since she can't find any adventurers to take her side, it seems that she had been cornered considerably. But well, she would feel relieve that a big boat(me) took her side. I could only promise a voyage as stable as Titanic and Battleship Yamato.

Chapter 50: Entering the Dungeon

Unlike the dungeon that exist in the Garcia Kingdom, the dungeon in response to the request from the princess is not a light-hearted place where anyone can enter. There's staff room full of soldiers of this country being caution of the surrounding, always patrolled by one people and one animal, it is also enclose in an iron fence so that the monsters can't get out.

Apparently the soldiers aren't just here to limit the visitors, they also work to buy time in case the monsters overflowed from the dungeon. I observed the surrounding while looking at the princess who had come with us talking with the soldiers managing the dungeon.

We came straight to the dungeon this time without sightseeing in the Empire's capital first. After all, the adventurers on the prince's faction had already went into the dungeon, so we from the princess's faction who had a late start had no time to delay. The other side had the advantage as long as the other side is higher in rank, so the situation is considerably bad.

I could sense some hostile soldiers in the surrounding with the Map skill, but although I was sure we would be ambushed in the forest, there's no reaction in particular.

Did the talk finished? The barricade before the dungeon is opened. That's good. I guess even the prince's faction won't get away with blatantly blocking her from entering the dungeon. I guess not all of them are the allies of the prince's faction if I think about it, as there should also be some in the princess's faction and also the neutral members too.

"Well then, I'll be going." (Est)

"Although the situation is severe, I'm sure that you guys could pull it off. I'll wait for the good news." (Chronoire)

The princess had called out to us who were going to immediately enter inside. Princess...she looks pitiful even when she's the princess. Chronoire said that and sent us off with a smile. The portable food and the map that the two knight guards prepared are packed in the tool bag, and thus we entered the dungeon.

“Oooh...” (Est)

“The impression it gives is fairly different from Garcia.” (Claire)

“There are many spirits too.” (Diabell)

“It’s not so stinky in here.” (Shallie)

When we enter and advanced for a while, our impression just came out of our mouth. Although at first i thought that the dungeon would be the same wet, smelly, moldy and dark, but this dungeon is a little bit different. It got maintained to some degree, with container for the bonfire were lined up on the wall at regular intervals. I guess it might be different in the old days.

As Amyl and Lelena had leave, the battle potential of our party had fallen considerably. Although I could expect Shallie to be the vanguard as she had grew up, it’s hard for the healing role to fall on just me alone. If somebody got injured while I was fighting with an enemy, worst case is I won’t be able to heal them. It is necessary to act more careful than before. The vanguard is Shallie and me, with the rear being Claire and Diabell. Although Amyl and Lelena is not here, but Shallie should be enough as the vanguard.

According to the map taken from the tool bag, the structure of this dungeon is a gradual downward slope straight towards the lower layer. There’s no stairs. There’s a thick road in the middle, with some small sideways paths branched off from there, from the map it looks just like a giant tree.

Although the dungeon master seems to be recorded that it will appear mostly at the tip of the tree, the location of the ring is unknown. Since the place it appeared seems to change every time, they can’t predict its location. We can do nothing but search thoroughly one by one.

The Will-o-wisp that Diabell summoned floats in front of us, acting as a substitute torch. Although we don’t really need a torch, having one is something that any adventurers is grateful for. Currently there’s no need for one as the place itself is pretty bright, not to mention holding one means one of your hand is full. If you cannot use one hand because of it, there’s no time to set up the shield in case of emergency, and it’s going to be difficult to hold the weapon. With that as demerit, most party would not consider it and just focus on the surrounding light.

Although there's no reactions from the adventurers ahead of us, on the other hand the red luminous point indicating the enemies are approaching. The number is five. Since their movement speed is not that fast. We had enough time to prepare to intercept.

"There's enemy reactions. Number is five. Diabell, please increase the light. I'll go ahead with Shallie acting as the cover. Claire will start the attack once you see the enemy." (Est)

"Understood, My Lord." (Diabell)

"Okaay~" (Shallie)

"Understood, Master." (Claire)

Diabell summoned more Will-o-Wisps and increase the surrounding light. The purpose is to avoid any surprise attacks from the dark. One of them entered my view, as I faintly saw the appearance of the enemy using the light. Although it resembled the Komodo Dragon from the previous world at first glance, unlike them its whole body is white. Also on its head there's no eyes. It put out its tongue where the tip splits into two as it crawls around. Although I can't feel the ferocity like the Komodo Dragon, it got an awfully weird appearance.

[T.N: In case you don't know how Komodo Dragon looks like, imagine a gecko, the size of grown up man, brown in color, poison and tongue like a snake, razor teeth like a shark, tails like a crocodile. Oh and they don't leave anything at all once they're done eating. Neither the fur, nor the bones.]

Great White Lizard : Level 28

Its figure is totally strange like the deep-sea fish, but its level is also higher than the monster in the previous dungeon too. I'm also worried about poison. The Komodo Dragon should have a poison enough to kill the prey it bit. Although this fellow might not necessarily be the same, there's no such thing as being to careful.

"Everyone! There might be some poison in their fangs. Take care not to get bitten!" (Est)

Once I confirm that all my companions nod, I strengthen the image and shoot my magic. Lets test the Ice Magic Level 2 that I just learned. The previous magic

that I used to shoot lumps of sharp ice, now had been strengthened and changed into spear form. But I didn't use it before since it might cause a snowstorm.

When I aim the magic towards the Great White Lizard who had entered the range, an intense snowstorm appeared before my eyes and went towards the lizard. The surrounding temperature falls rapidly, even we who is outside the range of the magic tremble with the cold. The lizards who got a direct hit from such magic are reptiles who seems to be weak to the cold, their movement speed had slowed greatly.

The lizards movement have clearly become slower. Aiming towards them who can barely move, Claire promptly pulls her bow and shoot all of them. With that as a signal Shallie and I unsheathed our swords and stabbed them. Although the lizards seemed to have tried to counter attack, our sword managed to be shoved inside their body first as their movement had become dull.

Diabell summoned a Gnome similar to a mole, as it torn up one of the lizards with its sharp claws. Claire managed to gives the finishing blow to the remaining lizards with her bow. And so the lizards were disappointingly exterminated.

As we have grown stronger too, we should be able to win easily if the enemy is only of this level. I guess it's thanks to the Experience Value Up Level 3 that I newly acquired, all members level up even though the enemy is of the considerably lower level.

Est : Level 42 『Floor Master's Subjugator』 『Immortal Slayer』

HP 848/848

MP 781/781

Strength Level : 5(+4)

Intelligence Level : 4(+5)

Luck Level : 1(+2)

Skills Possessed:

『Experience Value Up : Level 3』

『Swordsmanship : Level 4』

※ Some skills are under concealment.

『A new skill can be acquired. Please choose from the list below』

『Luck Up』

『Stealth : Level 2』

Claire : Level 41『Floor master's Subjugator』

HP 591/591

MP 210/210

Strength : Level 4(+1)

Intelligence : Level 2(+1)

Luck : Level 4(+1)

Skills Possessed:

『Archery : Level 4』

『Evasion : Level 3』

『Swordsmanship skill : Level 3』

『Rapid Shot : Level 4』

『Power Shot : Level 2』

Diabell : Level 38『Floor Master's Subjugator』

HP 389/389

MP 592/592

Strength : Level 3(+1)

Intelligence : Level 4(+1)

Luck : Level 3(+1)

Skills Possessed:

『Summon Spirit(Flame)(Earth)(Wind) : Level 3』

『Swordsmanship : Level 3』

Shallie : Level 34『Floor Master's Subjugator』

HP 381/381

MP 120/120

Strength : Level 4(+1)

Intelligence : Level 1(+1)

Luck : Level 3(+1)

Skills Possessed:

『Scent Classification : Level 2』

『Swordsmanship : Level 3』

『Great Jump : Level 1』

『Evasion : Level 3』

On this level up, Shallie is the only one that had level up 3 times at once. What kind of skill should I pick this time? Although I want to reduce the chance of something bad happening because of the low luck, I decided to raise the Stealth level this time. It is likely that I would be able to scout alone now. Now then, let's continue searching.

T.N: 2 reasons I think why the author decided to change how the skills look. The first would be that its a pain in the ass to write the skill list every single time, as well as keeping tabs on the numbers(I know I did). Second is I think you guys are not the only one voicing how the author make the MC not getting the stat up skill first, as getting them at lower level has more of an advantage. But now this new version means there wont be any change in his stat no matter if he takes them at low level or high level. Just my thought.

Chapter 51: Bracelet

Even if you ask me to thoroughly check, it's not going to be enough no matter how much time is given if I need to check every single room carefully. I've already noticed this when I enter the dungeon, but when I compare the map given by Chronoire and my Map skill, although just a bit, there's a slight difference.

I think that this map was made at the time of the last search. Since Chronoire looks like she's around 20 years old, so I guess her father should be around 40 to 50 years old? In other words, this map might have been made at least 20 to 30 years ago.

Since the internal structure of the dungeon changed frequently unlike normal place, it seems that it's not going to be that useful to refer to this map. Not to mention my Map skill is not a skill to find a position of an important item even if the geographical features can be grasped.

In that case our method had become limited, so the only thing we can do is choose either going from the right or left. In a situation where there's not much to lose, I think picking either one is the same. To be frank, let's just leave it to luck, so I decided to have Claire who has the highest luck value among us to pick.

"Do I need to decide? Not master?" (Claire)

"Unfortunately I have no idea which one is the right one either. I'm asking Claire here since I want to test the luck. I didn't tell you to take any responsibility in particular, so just think of it lightly." (Est)

Claire was surprised with bewildered eyes at my sudden suggestion. Even if I said to think about it lightly, she might take it seriously judging from Claire's character. As expected Claire was lost in thought for a while while she thinks, until she finally decided.

"Let's go with the right side. I have a feeling that we need to go there somehow." (Claire)

“Understood. Let’s go to the right then. Everyone else is fine with that right?”
(Est)

Diabell and Shallie nod as they have no complaints. Apart from Diabell, Shallie doesn’t seems like she know anything as she nods while smiling. However I’ll forgive her since she’s cute! When I instinctively pet her head silently, she wags her tail with pitter-patter being pleased.

For the time being I don’t want to head straight towards the Dungeon Master’s room to defeat it. However, I thought about searching the dungeon slowly first since there’s no guarantee that I could win against it. Also I don’t want to be outwitted by the adventurers on the prince’s faction when I got weakened by the fight and just focus on searching instead.

Since the enemy did not appear for a while, so we kept on doing the monotonous work of going around entering small rooms. How to say it, I felt like a sashimi being put on a conveyor belt.

Since we kept on doing that monotonous and boring work, light gradually lost from our eyes. Our eyes turned from looking like those innocent one to an empty one, until we finally arrived at a room where a treasure chest is displayed conspicuously in the middle of the room.

“Master, somehow there’s a chest.” (Shallie)

“My Lord, could that be...” (Diabell)

“Master...” (Claire)

[T.N: Shallie called MC the same way as Claire(Goshujin-sama), however Claire use kanji while Shallie use hiragana, to make her look more childish.]

I know what everybody want to say. In every aspect this is a trap. However, since the possibility of there being a treasure remains, I decided to check it. I glance at the corner of the room, checking if there’s any holes that will shoot some darts or something like that. Next, the placement of the tiles on the floor look unnatural, so I carefully observed if there’s any change in the color.

There doesn’t seems to be any trap in the room itself. In other words, it’s possible that the chest itself is a trap. It’s possible for the keyhole to have some traps. If I carelessly shove some wire into the keyhole, something like a need

could jump out.

As for the other trap, poisonous gas gushing out or explosion could occur if I open the treasure chest. It could also be a Mimic. Mimic has the appearance of just like a treasure chest, it's a monster that preys on the adventurer who approached carelessly. It's body is pretty flexible even though it looks like a treasure chest, it could wriggles its body and jumping up and down. It's offensive power is extremely high, as it could defeat normal adventurers in a single blow. A Mimic is as troublesome as the previous golem we faced, in that I can't detect it as an enemy until it starts moving.

[T.N: His Map skill didn't show the previous golem before until it start moving.]

Unfortunately, we don't have any skill that could judge whether the treasure chest is a genuine one or a Mimic. But in case of the Mimic, I want to defeat it since there's a high probability that there's treasure inside it body. Then what should I do? Of course I'm going to attack it without getting near.

Although I think that it's safe, I made everyone fall back in in case that there might be other traps. I prepare the image of flame spear for a remote position. The number that I'm going to shoot is only one. Since I might destroy the insides if it's a real treasure chest, I limit the number. Since I can't use the explosion magic because the power is too strong, this would be the only appropriate move.

"Alright!" (Est)

I readied myself and send the flame spear towards the treasure chest. The treasure chest wrapped in flame after getting hit by the spear. The next moment when I tried to extinguish the fire with Ice magic in case it was not a Mimic, the treasure chest starts rattling once it got hit by the flame spear, and then the chest opened its mouth and approached me.

My reaction is a bit delayed since I got caught off guard, but I managed to defend myself from getting bitten using my shield. Dull biting sound could be heard, as i got surprised as the Mimic could use its teeth to penetrate my shield.

"Uwoooooh!?" (Est)

That surprised me! That seriously surprised me! Fortunately, the part where the Mimic's teeth penetrated is not connected with my arm so I was not

injured. Everyone came near me in a panic to attack the Mimic. Although I couldn't move the shield as its teeth is still stuck there, the Mimic got attacked by 3 people at once and died. I lose the strength to hold the shield and just dropped on the ground.

“Master, are you hurt!?” (Claire)

“I'm fine. I got a bit shaken, but I'm okay somehow.” (Est)

Although I received an unexpected surprise attack, it seems to be worth it. When I examine the body of the mimic which is our original purpose, A bracelet with beautiful decoration came out of it. I don't particularly feel any evil sign, but I could sense a strong magic power. It is slightly small, so everyone in our party couldn't equip it aside from Shallie. Since I think there's no danger to it, I let Shallie to equip it immediately and ask her to jump on the spot, but there's no significant changes.

Thinking that it might be reinforcing your attack power, I ask her to have a match with our hands. Since our condition is improved with the level up against the Mimic just now, Shallie's speed and power had considerably increased. However I can't really feel the effect of the bracelet in particular from it.

Next when she received an attack from me, that's when a change happened for the first time. Although I sent a light blow from the flank, I felt like it collided with something invisible a little bit before it reach Shallie. I tried attacking her in different ways for trials. When I put my weapon away and slowly stretch out my arm towards Shallie, it's possible for me to touch her like normal.

“Fumu...” (Est)

“Is that a bracelet for defense?” (Claire)

“That's a very convenient item huh?” (Diabell)

Just as Claire said, the effect of the bracelet seems to be protecting the body of the one equipping it. Even when I was lightly sparring with Shallie, the Bracelet defended her body like an invisible wall. It's the proof when I was able to touch her normally. But although that is a great item.... It's not only a good thing.

When I look at Shallie's status, 20MP had decreased when she's not suing it

for anything. Since she it defended my attacks twice during our spar, it seems that it consumed 10MP whenever it blocks an attack. Considering that Shallie doesn't have that much MP to begin with, it should only be used in critical situation.

However, we should avoid her using it till she runs out of MP and fainted. Now then, let's see our status after the level up.

Est : Level 43 『Floor Master's Subjugator』 『Immortal Slayer』
HP 869/869
MP 803/803
Strength level : 5(+4)
Intelligence Level : 4(+5)
Luck Level : 1(+2)

Skills Possessed:
『Experience Value up : Level 3』
『Swordsmanship : Level 4』
※ Some skills are under concealment

『A new skill can be acquired. Please choose from the list:』
『Luck Up』
『Lightning Magic : Level 1』

Claire : Level 42 『Floor Master's Subjugator』
HP 609/609
MP 221/221
Strength : Level 4(+1)
Intelligence : Level 2(+1)
Luck : Level 4(+1)

Skills Possessed:
『Archery : Level 4』
『Evasion : Level 3』
『Swordsmanship Skill : Level 3』
『Rapid Shot : Level 4』
『Power Shot : Level 2』

Diabell : Level 39 『Floor Master's Subjugator』

HP 399/399

MP 618/618

Strength : Level 3(+1)

Intelligence : Level 4(+1)

Luck : Level 3(+1)

Skills Possessed:

『Summon Spirit (Flame)(Earth)(Wind) : Level 3』

『Swordsmanship : Level 3』

Shallie : Level 35『Floor Master's Subjugator』

HP 392/392

MP 110/130

Strength : Level 4(+1)

Intelligence : Level 1(+1)

Luck : Level 3(+1)

Skills Possessed:

『Scent Classification : Level 2』

『Swordsmanship : Level 3』

『Great Jump : Level 1』

『Evasion : Level 3』

This time I'm going to go with 『Lightning Magic : Level 1』. Although I want some magic that could detect traps, there's no use crying for the moon(T.N: no use complaining about what you cant have). Apart from that, I'm glad that I've finally able to use the magic from the Lightning series. I guess I'm really starting to look like a genuine hero now? I've been able to use many convenient magic now. Shallie also managed to get a new equipment, so lets keep searching with this condition.

Chapter 52: Lightning Magic

Let's test the newly learned Lightning magic before we fight the next enemy. Since the area of the room with the Mimic is just right for that, let's try it right now.

It seems to be the same with the other attack magic, I was able to confirm many types of attack methods with it. The first one, is the type that shoot out lightning. The range is around 10 meters. Although the range can be increased by reducing its power, around twice the range which is 20 meters is the limit. Since the range can't be increased longer than this, it can't really be used in battle.

Next is the type that drops several lightning from above me. Apparently, it seems that it can identify between enemy and ally. If you're asking how do I know that, it's because it avoided the other members who stood close to me when I carelessly launch the magic.

"Uwa!?" (Claire)

"Kya!" (Shallie)

"Wait!" (Diabell)

Claire was only surprised, Shallie rounded her tail frightened, while Diabell got angry since I was careless. I could do nothing but bow since it was my bad.

"Master is trying to bully Shallie..." (Shallie)

"Y-you're wrong! I have no intention of doing that!" (Est)

"... My Lord! That was too careless of you!" (Diabell)

Although it's really hard to soothe the mood of those two, let's continue with the testing. I was able to confirm the last one, where it seems to be a way of covering a part of my body with lightning to attack. It could be used no matter if I was bare handed or using a sword. Not just the hand, I could also use it to cover my body, legs or head with it. Although I didn't really understand why I didn't get electrocuted, but something like an insulator might be covering my whole body while I activated that magic. I really wanted to name this technique

that make my hand sparks. This is great.

I was able to confirm the pattern of the mentioned 3. I've managed to obtain a pretty usable skill this time. The extent of my strategy has increased with this.

Since I've done with the testing, let's resume our search. Including the Mimic room a while ago, the number of rooms that I've finished searching is around 20 in total? Although it couldn't be said to be many, since the distance between one room is pretty far, it takes quite a long time to search.

Has it been half a day since we start searching? The fatigue accumulates as we keep walking. Since Claire and the others had become more silent compared to when they first enter the dungeon, should we take a break soon? However, we still haven't even finished a quarter of it yet. Although the Map skill can't grasp the number of all the rooms, I could still guess the rough number. I guess there are approximately 100 rooms placed in the whole dungeon? Just thinking about it makes me tired.

Let's have a meal break once we finished a few more rooms and find a good spot. We smoothly searched for one or two more rooms, when enemy reactions appeared when we decided to take a break. Let's do our battle preparation here first before entering as there's no sign of it leaving the room.

Shallie and I are on both side of the door, while Diabell and Claire prepares themselves. When I signal Diabell that I'm ready, she kicked open the door of the room open. I lean forward, unleashing explosion magic inside the room. When I quickly hide myself behind the door, a furious explosion sound gushed out of the door with intense force. I rushed into the room after unsheathing my sword without a moment's delay. I feel like some kind of Special Force member. "FBI!!".. Something like that.

Although if there were human in this room I would have said "You have the right to call a lawyer", but there's not a single creature, let alone a human in this room. I noticed some distorted form at the side, it seems to be like a lump of mass that forcibly formed into human-shaped. But did it move since we go into the room? It starts attacking while making a rattling sound.

Brick Golem : Level 33

Is that enemy's arm the effect of the previous explosion? Its left arm had

come off and only the right one remains. Since every parts of its body had been dented, I think that it had received some considerable damage. Since it's a golem, it moves like it doesn't feel the damage, and raised the arm which had turned into sword-shaped and swing it down. When we avoided the attack and scattered around the room to surround it, I start attacking from long range to stop its movement.

“Gnome! Stop its movement!” (Diabell)

“How about this!?” (Claire)

Although Diabell tried to restrain it with rope using Earth magic, it got easily torn up. Claire's Power Shot also barely scratch it even if it hit as the opponent is not a living thing.

“Yaah!” (Shallie)

Shallie approaches it and stabs it with her two swords. I follow a little bit after that. Although Shallie managed to overwhelm the golem most of the time, she lacks the power. Although she managed to avoid the heavy blow, the impact sends her body flying.

“Shallie!” (Est)

“I-I'm alright!” (Shallie)

She did crashed from the attack, but since the bracelet's shield automatically activated just before it hits her body, it seems that she was unhurt. I dash forward and stab the golem, but the golem defended with its right hand. Indeed it was fast but it's not fast enough. Although it's possible to win if we keep on attacking, I decided to end this early without being careless.

“Eat this!” (Est)

I clad my sword with the Lightning Magic that I've just learn a while ago, and channel it into the inside of the golem. The golem start shaking from the electric shock and stopped moving. I promptly pierced its neck and torso to give the finishing blow.

I only realized this after using it, but as expected this magic could only show its full power at close combat range. Normally the opponent won't be defeated

that easily.

We managed to get the monster core that shined in red from the golem's body. Based on the purity it could fetch a pretty high price. By the way, although we managed to get slightly small monster core from the Great White Lizard, there's none coming out from the Mimic. I guess the treasure itself is the core of the Mimic. Since the battle is over, let's have a meal break.

"I'm tired. We've got something good, so shall we have a meal?" (Est)

"I'll help." (Claire)

"I'm also starting to get hungry myself." (Diabell)

"Rice, rice~" (shallie)

It seems that I'll be able to make some delicious dish this time since we've managed to get some relatively luxurious mobile food from Chronoire. First I make a simple type kitchen using earth magic and strengthen it, then lights up the fire. Once it's heated enough I knead some flour, drip some olive oil and honey on the dough and bake it. I also heated the table roll at the same time. [T.N: Table roll is a plastic wrapper used in cooking, in case you're wondering what it is(I'm wondering what it is, so I google it.)]

When I live in Japan, when I heat the bread sold at the convenience store using the toaster oven and let it got colored a bit, I remember that it got considerably delicious. There are times when I tested it with various type of bread.

I prepare the drinks while I bake the pizza. I took out the drink that I got from Chronoire out of the tool bag, and pour into everyone's glass. It's a type of fruit juice like lemon dissolved in water, and it gets pretty cold once I put it in the preservation bag. I cut the baked pizza and serve it to everyone. Now then, let's eat.

"Mm! This is really tasty!" (Claire)

"I need to stop being surprised every time My Lord makes a dish." (Diabell)

"Tasty~! Shallie really like this!" (Shallie)

It seems to be quite favored by Claire and the others. Although I said pizza,

there's no ingredients on top of it, but it's still delicious being simple like this. Honey unexpectedly matches well with olive oil. The table roll that is responsible to the burnt color, makes me able to make a delicious bread that was soft on the outside. This method seems to work even in this world. We finally quench our thirst with the lemon juice, and thus all of us had become full.

[T.N: I'm not a cooking expert, so take this cooking translation with a grain of salt(No puns intended). Not even sure why it's called pizza when there's nothing on top of it.]

Now let's confirm everyone's Level.

Est : Level 44 『Floor Master's Subjugator』『Immortal Slayer』

HP 891/891

MP 829/829

Strength Level : 5(+4)

Intelligence Level : 4(+5)

Luck Level : 1(+2)

Skills Possessed:

『Experience Value Up : Level 3』

『Swordsmanship : Level 4』

※ Some skills are under concealment.

『A new skill can be acquired. Please chose from the list』

『Luck Up』

『Thunder Magic : Level 2』

Claire : Level 43 『Floor Master's Subjugator』

HP 622/622

MP 230/230

Strength : Level 4(+1)

Intelligence : Level 2(+1)

Luck : Level 4(+1)

Skills Possessed:

『Archery : Level 4』

『Evasion : Level 3』

『Swordsmanship Skill : Level 3』

『Rapid Shot : Level 4』

『Power Shot : Level 3』

Diabell : Level 40『Floor Master's Subjugator』

HP 405/405

MP 636/636

Strength : Level 3(+1)

Intelligence : Level 4(+1)

Luck : Level 3(+1)

Skills Possessed:

『Summon Spirit (Flame)(Earth)(Wind) : Level 4』

『Summon Spirit(Water) : Level 1』

『Swordsmanship : Level 3』

Shallie : Level 36『Floor Master's Subjugator』

HP 401/401

MP 139/139

Strength : Level 4(+1)

Intelligence : Level 1(+1)

Luck : Level 3(+1)

Skills Possessed:

『Scent Classification : Level 2』

『Swordsmanship : Level 4』

『Great Jump : Level 1』

『Evasion : Level 3』

First of all Claire's Power Shot had went up to Level 3. Since she only managed to use it recently, that could be why it had level up. She should be able to shoot arrows with more penetration power this time.

Diabell's summoning magic had level up, and she is now able to summon water elementals. Somehow it seems to be related with the race, but it seems that Dark Elves are not compatible with water elementals. Still, for her to be able to summon it, it just shows how powerful Diabell had become. However unless the level went up, it doesnt seems that she can summon all that much,

only the one that had a slight power and endurance. It seems complicated.

Shallie's Swordsmanship had reached the same level 4 as me at last. With this she will be on expert class even as a kid, she'll definitely be a genius who will leave her name in history. I'm looking forward to her future.

This time I'll take the Lightning Magic Level 2. Although I've only just use it a little bit, this magic seems to be too convenient in various ways. There's no disadvantage in being able to raise my power.

Now then, Since we've fill our bellies, shall we make camp a bit early today?

Chapter 53: Testing The Magic

I want to check the new skill that I got before we set the camp. To test the upgraded Lightning Magic, I had everybody took some distance. I don't want them to be angry again if it fails.

The result after simple test, it seems that the type that I can use itself didn't increase. However, the power greatly increased. The thickness as well as the range of the lightning shot type had doubled. Since the number had also increased from one to two, it could be a considerable offensive power up.

Next is the type that spread several lightning from on top of me. Although the lightning was thin, the number had doubled. This would be useful when I got surrounded by many enemies. The power of each of them fall, but I know that their offensive ability as a whole had increased.

Last would be the type that clad my body in lightning. I guess the power of the lightning in itself have increased, as the discharged electric had been a bit more flashier. The part that I was able to cast is still the same, as i can cast them freely anywhere on my body.

With this I won't have any problems even if I fight with multiple enemies at close range. I'm grateful that I can cover the numerical disadvantages. Incidentally I also had Diabell test her Summon Spirit of Water. Since there's no water here, I prepare some water that I created with magic so that it would be easy to summon. The water then lightly floats in the air, changing its shape.

When I'm thinking what it's going to do, I prepared a moderate flame attack against the thin film of water, the water suddenly hit it like a water cutter. If the other party is a living thing, it can even confine the whole face with water to suffocate them to death. It seems to be a magic that borrows the power of the water maiden called Undine. By the way, water spirits won't show their appearance at level 1, only borrowing their powers. Undine would only appears once it has reached level 2 while also increasing its offensive abilities.

Still, suffocating an enemy sounds kind of scary. Isn't that quite tremendous? I feel like a human that can't use magic would be killed if this magic is used. By

the way since I've seen the Flame Spirit before, I asked her to show the Earth Spirit and Wind Spirit to me but Diabell refused.

“My Lord, if you summon the spirits without any purpose, the spirit won't answer your call.” (Diabell)

So it's like that. Apparently you can't make the summoned spirit to follow you by force unlike other summoning magic, so it is more like a magic that calls the spirit to borrow their power. Although she can't summon the spirit of water for now, it seems that there's no problem with the power even at the lowest rank.

Instead, she told me what kind of spirits she could summon right now. First is the Spirit of the Flame. It's the Will-o-Wisp which is the lowest ranking spirits that could be used as a substitute for light. Although it should be the Spirit of Light according to my game knowledge, it seems to be treated as the Spirit of the Flame in this world. The next one is the fire lizard called Salamander that she summoned frequently. It's a pretty excellent one that can spit fire from its mouth.

And then once it reach Level 3 the power and the build of the Salamander had also become stronger. It seems that the power of the flame that it can spit had increased too. And when it finally hit Level 4, She became able to summon a flame giant called Ifrit. Although people tends to misunderstood, Ifrit is not the strongest Spirit of the Flame.

There's another one above it for the flame spirit, standing at the top is the immortal bird wrapped in fire from head to toe called a Phoenix. There's rarely any living person that can call this spirit, and it seems there's no one from the country Diabell came from that were able to summon it.

Next is the Spirit of the Wind. It didn't show up at level 1, but she could borrow the power of the maiden of the wind called Sylph, allowing her to create soft breeze that can be used to send her voice far away. Since the maximum distance is around 100 meters, we wont be able to used it like a cell phone.

The Sylph will appear at Level 2. She could cut the enemies with the blade of wind, and I heard that it could even lift things into the sky if it is light. The power of Sylph that you can summon increased at Level 3. It has increased in

magic power.

Lastly is the Spirit of the Earth. It won't appear at Level 1, but she could borrow the power of the spirits that looks like a mole called Gnome. She could turn the soil and bend it like a whip to obstruct the movement of the enemy, and based on the terrain she could even lift and sink the ground. Right here it seems to be the same as my Earth Magic.

Gnome will materialize at Level 2 and could attack. Wielding sharp claws and fang, it could attack the enemy and change the ground to some extent.

Once she reaches Level 3 she became able to summon a Golem made from the soil. Although it has the weakness of not being usable at the place without soil, I heard that the strength of the Golem is equal to a Silver-rank adventurer. It's a magic that could save us when we have the disadvantage in numbers.

I've learned about various things. Although there are some gaps in my knowledge, it's generally correct.

"Thank you Diabell. I've learned a lot of things." (Est)

"If there's anything that My Lord wants to learn, you can ask me anything. I'll tell you all that I know. If you like... want me to tell you how many moles I have on my body?" (Diabell)

"Did you say something?" (Claire)

My cheeks were about to melt by Diabell's unnatural tempting behavior, but a piercing cold glare from Claire who asked me from my side made me return to sanity instantly. Even though it's Diabell who's tempting me, why are you glaring at me instead? My dirty thoughts only appeared for a moment you know? I averted my eyes away from Claire awkwardly, like when your mother caught you masturbating.

[T.N: I didn't make this up, author did put it that way.]

I soothed my heart and prepared for camping. The surroundings are completely covered with earth wall to prevent enemy invasion, and I also prepared the meal and bath. The lookout order is Claire and me, Diabell and me, and then Claire and Diabell. Since staying up all night might be impossible for Shallie who is still a child, I'll let her off. Sleeping is also a children's duty.

I create a flame magic that maximized the duration, warming the body as a substitute for the open-air fire. So that Claire and I won't wake up the sleeping people while we keep watch, we talked in whispers. Things like my impression for the battle when we entered this dungeon, or just funny stories that are not related. The topics for conversation didn't run out.

"After I met Master, there's too many things happening that I won't get bored everyday." (Claire)

She smiled while saying that. Her expression is crystal clear, showing that the words are straight from her heart. Although various things happened after I met her, this might be the first time that I get to see this gentle smile.

"You decided to follow me, did you ever regret it?" (Est)

"No way. I am truly grateful to Master you know? You take good care of me after saving me, I was able to be Shallie's sister, and I was even able to make friends with Diabell even though we occasionally fought. The fact that I can become a Gold-rank adventurer, I've never thought about it even in my dreams." (Claire)

Claire is really a good girl. Her gentle heart worrying about others is different from me. For a twisted person like me, it's really refreshing. Although she said she was saved by me, I was also saved by her. In this world without any acquaintance, Claire had supported me who doesn't know the left and right. The me who's not really good with words tried to say my thanks again, I instinctively hold Claire's shoulder who sat beside me.

"Thank you Claire. The hard works really paid off hearing you said that. Please support me from now on too." (Est)

Although Claire had a bright red face being surprised having her shoulder held, she looked at me and laughed with a smile.

"Yes, of course. Because I'm going to serve Master for the rest of my life." (Claire)

For us, a gentle flame lighted up indefinitely.

Chapter 54: Claire's Equipment

We didn't get attacked while we were camping, so everyone managed to restore their physical and mental strength. We have hard bread and lemon juice for breakfast. You can't adventure with an empty stomach.

When we resumed our search, we reached a room where a statue decorated the room.

There's a pedestal where the statue is enshrined. It is not dirty at all even when it was left unattended for a long time. When I pay more attention to the statue, the statue is of a lady equipped with splendid silvery-white armor.

Since I really didn't want to meet another Mimic again, I decided to check the statue after charging my whole body with Lightning Magic. If I do it this way, worst case scenario we will both hit each other even if it was a surprise attack. However, there's no reaction even when I touch it, as it didn't even start moving suddenly either. Since I was able to confirm that it is safe, I remove the equipment from the statue one-by-one to check it.

Although the upper body armor protects the chest and the back, it is a breastplate without the shoulder pads allowing for free movement, the lower armor protects the front and the back of the nether region, and also a protective armor to protect from both sides. Red-colored skirt sticks under the armor. There's also a quiver of the same color as the armor at the back of the statue, with one arrow put inside it.

Since I don't know what would happen if I just equip it, I carefully check the armor. I check whether there's a trap like poison needle inside the armor, but I didn't find any kind of trap. Even if the tension had risen since we found a treasure, one question floats in my mind. Who on earth and for what kind of purpose did that person enshrined this armor? Although I'm interested, no one would be able to answer it here in this place.

Although I do wonder about that, since it would be a waste not to effectively utilize such precious equipment, let's have Claire and the others try equipping it. Judging from the size of this armor, it can only be equipped with the

physique of either Diabell or Claire. Shallie won't be able to move at all if she wear it. Although I intended to have the two discuss and decide it, that doesn't seem to be necessary.

"I'll refrain from this one. The armor I have right now is still just being bought. And when considering about the size of it...that, it seems that it'll squeeze my chest." (Diabell)

Diabell apologetically decline it. I see, even big breasts had their own trouble huh? Then Claire should be able to equip this...wait, eh? Somehow she's getting terribly depressed!? From her expression it seems that it came from when Claire heard the reason Diabell refuse it. She totally became expressionless like some kind of robot.

"That's right huh. With that size, it would be perfect for me huh." (Claire)

"D-don't be sad Claire! Although yours are not as big as Diabell's, yours is the standard size. Although I really like them big, I like the small one too. The important thing is the shape. Shape is the most important!" (Est)

[T.N: All of Claire's words above are written in Katakana, kind of a way to show that Claire is speaking in monotones.]

Although I'm desperately trying to encourage Claire who got terribly depressed, somehow she's looking at me with cold eyes. Isn't this strange? That reaction is kinda different from what I expected? But even when my persuasion didn't manage to soothe her depressed feeling, Claire reluctantly wore the body armor. Geez.... I feel like I'm mentally drained more than when I fight.

Although the new armor is slightly bigger than Claire's physique, it shrank a bit when she equip it on her body, making it a perfect fit. While thinking about that strange metal, Diabell seems to have an idea about the materials.

"I think this is made from Mithril. At the time long before I was born, I heard that there were a lot of armor made of these materials." (Diabell)

Heeh~, so this is Mithril huh? Although I've heard a lot about it, naturally this is the first time I've seen it. However...even before Diabell was born huh? That reminds me, I've never heard about Diabell's age.

"Diabell, how old are you now?" (Est)

“Me? I’ll turn 200 years old this year. For a Dark Elf I’m still a greenhorn.”
(Diabell)

Even 200 years is still a greenhorn huh... well even if you think that they have a long life, she’s still older than me. Should I call her ‘Diabell nee-san’ from now on...oops, let’s get back to Claire’s equipment for now.

Claire who’s equipped with shiny silver armor really looks like a dignified knight. Since the red skirt covering her thigh flutters to emphasize the femininity, it also makes her looks cute.

“Onee-chan looks so cool~” (Shallie)

“Umu, it really suits Claire.” (Diabell)

“Th-thank you.” (Claire)

The embarrassed Claire getting praised by the two is lovely. And then, it’s time to test the weapon. The only test is by equipping the one arrow in the quiver.

While Claire put it on her bow, another arrow had already appeared in the quiver. It seems that it’s a magic item. When I ask how Claire feels, she said that she could feel that it consumes a little bit of her magic powers. In other words, it could be said that it’s a magic quiver that can shoot infinite arrows as long as you still have magic powers. We might have obtained a great item. The worry of the limited number of ammo which is the weakness of an archer had been eliminated. There might not be any other equipment that suits Claire more than this one.

And the arrow in itself seems to have a special ability, as some attack patterns were confirmed. At first it flies straight to pierce, which is the same pattern as a normal arrow. The arrow could also hit a target even when shot in a different direction. That is totally like a guided missile. Another one consumes a little more magic power, but it’s a pattern that caused a small explosion on impact. Although the explosion magic is not to my degree, it have enough power to break the enemy’s balance. The last one consumes the most magical power out of all of the arrows, which is an attack that increased the number of arrows in itself. However it is just a normal straight arrow and it didn’t explode either.

With this our back's offensive power have been greatly improved. Considering Shallie's bracelet and Claire's equipment, this dungeon might be a huge jackpot for us.

Chapter 55: On the Verge of Drowning

Let's continue the search. Since we can't really carry the previous armor that Claire used, we had no other choice but to throw it away here. This armor was soaked in Claire's sweat and body odor. Although it can't be helped that there's no camera here, but it would have likely be popular if I had the equipment shop buy it along with the photo. Obviously I won't say it since she's going to absolutely looked at me with cold eyes if I said that.

I guess around 10 rooms left for the right side? Although it would be the best if the treasure appeared without any battle, the real world is not that easy. Enemies reaction appeared on the last room of the right side. But the size is really a joke. The red spot indicating the enemy is filling the room to the brim.

The area of the room that we have searched so far is around 10 tatami mats on average. For a monster a size that big to be there, just what kind of monster is it? In the first place the door is only at the size that only human can go in and out. It will be impossible for this thing to go out even if we open the door.

I want to ignore it if possible, but there's a possibility that the ring is hidden in that room. We prepared ourselves and open the door. I let everyone take some distance if by chance I received surprise attack. If this is a trap, I really want to avoid the situation where we'll get wiped out.

Although I stick my ear to the door to listen to the inside, I don't hear any moving sounds in particular. There's neither groan nor footsteps, so it didn't seem to be moving. Since I won't accomplish anything with just this, here goes! The moment I pulled the door open, a large quantity of liquid with viscosity gushed out from the inside. The liquid entangled all over my hands and feet that are near the door. This.... This is not water! It's a slime!

When the slime overflowed from the door and swallowed my whole body, it dragged me inside the room. I can't breathe since my mouth and nose are clogged!

"Gabo-!" (Est)

There's burning pain on my whole body, and I can't open my eyes,. Is it going

to dissolve it's prey!? Although I moved my hands and feet to struggle, it seems that I'm completely inside its body, so there's no place for my hands and feet to touch. Although I've become light-headed from the acute pain from the lack of oxygen, I exert the last remaining strength to harden the image of my magic. If this doesn't work there will be no other means for me to resist.

The moment before my consciousness fades, I released the lightning magic from my whole body using my whole magic power. The lightning spread out on the whole body of the slime, instantly vaporizing the body of the slime. The slime which received a strong electric shock died instantly, throwing me down on the ground once it lose its power.

"Cough! Pheeew! cough!" (Est)

I coughed while spitting out the slime which I have swallowed. It felt so disgusting having the slime enter the hole in your nose. The pain didn't go away since it enter my ears and eyes too, if there's no healing magic and my skill, I won't be able to continue fighting. Still, that was dangerous. I'm nearly getting drowned inside a dungeon. This might have been more dangerous than the time I fought the Dullahan. When Diabell test the water spirit, I'm aware that an attack that could suffocate your opponent is dangerous, but I completely forgot about it and got careless.

"Master!" (Claire)

"My Lord!" (Diabell)

"Master~!" (Shallie)

Once the slime began to flow outside of the room, everyone rushed to check my safety. I stop Claire who tried to lift me who is covered with the slime using her hand, then I heal my wounds using healing magic. It seems that everyone got quite worried.... I must act more carefully. Although I was able to deal with it since I'm the one being swallowed, I shudder at the thought about what would happen if everyone got swallowed by it.

When I looked around the room where the slime had disappeared, there's a huge monster core which is shining brightly. There's also a corroded treasure chest inside the room, where I discovered a dagger when I looked inside.

It's quite a splendid dagger. The design focused on utility instead of being flashy, even the me who doesn't know a lot about weapon knew that this weapon have some special power. It doesn't feel rusty when I took it out of its sheath to see it. It remained in the same state even when it hasn't been used for a long time. When I lightly swing it, surprisingly I was able to swing it faster than my normal speed. When I try to swing it seriously this time, I was able to swing it around double my normal speed. Apparently, it's a magic dagger that grant bonus speed to the user. Since it's shorter than the sword that I'm using, I decided to give it to Diabell.

"Is that okay, My Lord? I don't even have any problems with my current sword." (Diabell)

"You need to somehow deal with the enemy that approached you. Once you reached Gold-rank, it's necessary for you to have a few spares." (Est)

I wonder if she understood my explanation, Diabell received the new weapon. Since we level up from the slime just now, let's check the status.

Est : Level 46 『Floor Master Subjugator』 『Immortal Slayer』
HP 951/951
MP 879/879
Strength Level : 5(+4)
Intelligence level : 4(+5)
Luck Level : 1(+2)

Skills Possessed:
『Experience Value Up : Level 3』
『Swordsmanship : Level 4』
※ Other skills are hidden.

『A new skill can be acquired. Please choose from the list:』
『Luck Up』
『Shield : Level 3』

Claire : Level 45 『Floor Master Subjugator』
HP 648/648
MP 242/242
Strength : Level 4(+1)

Intelligence : Level 2(+1)

Luck : Level 4(+1)

Skills Possessed:

『Archery : Level 4』

『Evasion : Level 3』

『Swordsmanship skill : Level 3』

『Rapid Shot : Level 4』

『Power Shot : Level 3』

Diabell : Level 42『Floor master Subjugator』

HP 420/420

MP 671/671

Strength : Level 3(+1)

Intelligence : Level 4(+1)

Luck : Level 3(+1)

Skills Possessed:

『Summon Spirit(Flame)(Earth)(Wind) : Level 4』

『Swordsmanship : Level 3』

Shallie : Level 38『Floor master Subjugator』

HP 421/421

MP 150/150

Strength : Level 4(+1)

Intelligence : Level 1(+1)

Luck : Level 3(+1)

Skills Possessed:

『Scent Classification : Level 2』

『Swordsmanship : Level 4』

『Great Jump : Level 1』

『Evasion : Level 3』

As it was a powerful enemy, all of us level up by 2. I guess this time I'll take 『Shield : Level 3』? Now then, with this we've searched all the room on the right side of the main road. As soon as we reached the main road to finally searched the room on the other side, I heard the sound of people fighting alongside with

the sound of explosion on the right side of us. That should be the deepest part where the Dungeon Master is at. Since there's only one other party aside from us in this dungeon, that should be the one from the prince's faction.

When I take a quick glance at everyone, they all understandingly nod. We should go see their state. Once I nod back to everyone, we start running towards the deepest part of the dungeon.

Chapter 56: Watching

The sound of fighting still continues in the back room. As we get closer to the Dungeon Master's room as we approaches, one door remains being flung open. There's 3 enemy reactions in the room when I confirmed it with the Map. There's also 3 blue dots that seems to be adventurers fighting against them. Since there's the danger of both party turned against us if we just barged into the room as it is, I decided that we should hide ourselves once we're in front of the entrance to the room.

The first thing that entered my vision is a bearded man with good physique wrapped in black plate mail, wielding a large sword befitting of his stature. I guess he's around 30 years old? Facing against that man is an armor one size smaller than him.... Living Mail. Although not as large as that man's, it was also holding a huge sword with both of its hands. Since the face peeping out from under the helmet had dried up, it is correct to think of it as an Undead.

A woman with similar physique is standing on the left side of the man. Surprisingly, she's wearing what us man called the Bikini Armor. Although the equipment is pretty common in game, I don't think there will be a day that I was able to see a real one. Hmmm.... although it sure is sexy, I wonder how would you protect your body with that? I thought for sure that only young woman would equip such an armor, but she looks to be the same age as that man earlier. She's a 'courageous' woman in various sense of the meaning. The woman is equipped with a normal-sized sword, without any shield.

The woman is facing against an existence that seems to be a moving large shield. No... I could see that it was a knight in a small-sized armor hiding itself behind the shield. Since it doesn't wear a helmet, I understood at once that this one is also an Undead.

And on the right side of the man, there's a woman that is really suited to be called a wizard, wearing a bright red-colored robe while holding a big cane in hand. This one seems to be fairly younger than the other two. If the other two is around 30, this woman seems to be in her early twenties.

What confronts the woman is an Undead holding an eerie cane with the skull of a small animal at the tip. It wears a jet-black robe that looked tattered if you compare it with the female wizard, so I understood that it's an enemy that use magic with just a glance.

All three of them seems to be around level 50 to 52. The Undeads are around the same too. As expected of the adventurers of the highest rank, they're really high leveled. With both cuts and bruises, there's also not so noticeable burn injuries. It seems that their fight is pretty intense.

"Oraaaa'!"

The man raised a roar and slashed at the enemy in front. The Living Mail that look slow-witted moved with a speed that cannot be imagined and block the sword in front of its face, taking the slash of that man head on. And when it parried that man's sword and slashed back in return, aiming to cut at the flank of that man which seems to be open at that time... but, that man jumped back immediately right before the attack hit and send a counter.

I switch to look at the female warrior facing the enemy with the large shield. When the enemy parried her attacks quickly with its shield, the female warrior continuously threw a stab with her thin weapon from the shadow of the shield. That seems to be a weapon called Estoc that is specialized in piercing. It is also called the armor piercer, as it could easily goes through any armor with low defense. Although the female warrior keep on attacking, she couldn't land a single blow with her weapon.

"Tch."

She clicks her tongue and jump back to take distance from her enemy. Her enemy didn't miss that chance and pushed forward with the shield in front. It hurled itself fiercely. It seemed to hold out for a moment since it doesn't know whether the woman would push back or not, but she managed to evade the blow without being able to finish the fight.

Some small fire balls that seems to be Flame magic appeared around the wizard. The fire ball absorbs her magic power and gradually increasing their size. Probably trying to oppose her, the Undead wave its cane and unleashed it's magic too. Some balls of ice float around the Undead. Although it seems to

be different from the magic that I use, it should still be the Ice magic. Although it's a magic that is in contrast from her, the number and size are about the same.

“Eat this!”

At the same time that the woman shout, the fire balls shot towards the enemy. At the same time, the Undead also swing its cane, shooting the balls of ice with intense force. When the two magic crashed in the middle, it produced a terrible steam and vanished. Their skills in magic seems to be equal. When the female wizard concentrate to prepare for the next magic, the Undead jumped out from the steam. Apparently, the Undead seems to be on top when you compare for the aggressiveness. The woman was taken by surprise and her reaction is a moment's late, her left shoulder was hit with the cane that the enemy that sung down straight.

“That hurts! You bastard!”

The woman cursed and kicked the enemy's lower part. The kick managed to make her take some distance again, facing each other. I guess her shoulder hurt, she's holding her left shoulder with a grim face. The battle seems to be at draw. The battle fluctuates with both offense and defense.

Now then, now what are we going to do? As a person, the right choice would be to help the adventurers and defeat the monsters. However, our purpose of coming here is to secure the ring. I checked at the back of the room, behind the Undeads, there seems to be something enshrined on a pedestal.

There are many options that we need to think. One is we'll leave them as it is until either of them are exterminated. Then we'll attack the one that survived to get the ring. Another method is to set a surprise attack for both of them, sending explosion magic when both party are weakened. However, if I'm going to do this, it's better to wait until one of them is wiped. The last one is to get the ring while both party are fighting, then change to Tonzura's method.

[T.N: seems to be a Yettermen reference. As I never watch it, I don't know much but it seems to be a character that is good at running away.]

If the adventurers win, the possibility that we could secure the ring becomes extremely low. They are higher in term of war potential, and since they might

have level up if they managed to defeat enemies like the Dungeon Master, their fatigue and injury are going to be recovered instantly too. It is disadvantageous to fight such opponents up front.

In that case, should we wait for the Undead to win? Since I don't think that I can steal the ring in the middle of a fight, this is the most sure method. Let's go with a surprise attack from the back if the adventurers seems to be winning. I've said this before but I'm not a knight of justice, I only love myself and my family. Although it is unbearable to let the adventurers die, sympathy is useless since they are rivals.

The policy is already decided. From now on let's remain hidden and see how this fight goes.

Chapter 57: Negotiation

The adventurer's fight with the Dungeon master continues. It seems that the two fighters in the adventurer's party have no recovery means, as they've been leaving their injury since a while ago. Although they might have the potion, as expected there might not be enough time for them to take it out from the tool bag with this fierce fight.

The damage started to become serious, and I know that the right time has almost come. I prepared the explosion magic, and hardened the image to just hit the ground in their center. However, unfortunately at that time my eyes met with the bearded adventurer that is receiving the enemy's attack and retreated.

"Oi!, there's someone there!" (Man)

The female wizard reacted to the man's voice, and instantly shot the magic that she was going to hit the enemy with towards us. I cancel my attack at that moment and build up an earth wall to block our front. Although some of the flame balls are blocked by the wall, the one that fly over flew a short distance before blowing up in flames. I went out at once in front of everyone with my shield. Ouch, this flame is really hot.

"Gaah! That hurt dammit!" (Est)

My skin peeled off in an instant. Although I've suffered a considerable burn, I cast healing magic at once to heal my wound. Combined with my HP Recovery skill, the wound is cured in an instant.

Having thrown that magic at us, the Dungeon Master is not so naive to completely ignore that defenseless female wizard. It has already finished preparing large amount of ice arrow and began shooting, pouring down towards the female wizard. The woman has no time at all to raise her cane to defend with magic, thus some of the ice arrows pierced through her body. It seems that she's losing her consciousness as she collapsed weakly in place.

"Ann!" (Man)

"Ann! Open your eyes, Ann!" (Woman)

It seems that Ann is that female wizard's name. Ann didn't get up even when those two adventurers called her. Although I'm sure that she isn't dead yet as she let out small moans sometimes, it will be life-threatening if she's not treated soon.

There's no meaning even if we hide right now. When we rush into the room, I ran towards the place where Ann just fell.

"Oi! What do you plan on doing to Ann!?" (Man)

I ignore the shout of that man and apply Healing magic on the female wizard. Although her wounds are blocked at the moment, I stopped it when she recovered to some extent. With this she would barely avoid dying.

"...what is the meaning of this?" (Man)

That man asked me without taking his eyes off the Dungeon Master. I simply changed my policy. It will be hard for just the two of them to fight against us. Not to mention they're taking a considerable damage right now. Therefore, this allows for me to negotiate. While checking both sides and prepared my weapon, I decided to make a proposal.

"Our only purpose is the ring. I have no intention of taking life as long as I managed to get it. Therefore let's negotiate. Hand over the ring to us. I'll help you if you do that." (Est)

"Don't joke around! That is the what we came here for! I've already gotten the advance payment!" (Man)

"Then, what are you going to do? Against the Dungeon Master and us, will you be able to survive fighting against them and us at the same time? I'll provide minimum treatment if you hand over the ring. I think that is better than complete annihilation." (Est)

The man glanced alternately between me and Ann that is falling at my feet. He might think that I'll make her hostage if he refused. Although I have no intention of going that far, I have no intention of correcting whatever he thought I might do. Although he was hesitating for a moment, the man bit his lip till it is stained with blood, and then open his mouth with bitter expression.

"...Understood. That is fine. Let's give up on the ring." (Man)

“Stryner! Is that really okay!?” (Woman)

“There’s no other way. Nothing can be compared to the life of a friend.”
(Stryner)

I guess I could be temporarily relieved with this? Although I can’t completely trust them, for now our only enemy is the Dungeon Master.

“So it’s a deal!” (Est)

As soon as I said that, I shot the Lightning Magic that I’ve prepared towards the Dungeon Master that is holding a cane. Although it’s possible to react in case of like the Flame Magic that Ann used, Lightning Magic is different. It is literally at the speed of light. Other magicians might have been able to expect it by reading the aria of the magic. However, they won’t be able to read mine since there’s no chanting for me. The lightning that I shoot hits the enemy at the same time that I cast it. An intense spark created around its body.

Claire shoot a few more arrows at the same time it hit. Several small explosions occurred. The Dungeon Master lose half of its face, and its body starting to turn to dust and dissolve in the air. That’s one down.

“Haaaah!” (Stryner)

At the same time when the female warrior cut the enemy’s large shield, that man called Stryner sneaks around behind the enemy with the shield trying to attack it. Although the Living Mail with the large sword stood in the way trying to block it, it received Shallie’s quick attacks forced it to retreat.

As I’ve already killed one of them, I used the sword clad in lightning on the Living Mail to stop its movements. When it avoid my sword without touching it, the Gnome that Diabell had summon attack its foot causing it to lose balance. While it tried to regain its posture, with me in front and Shallie came slashing from the back at the same time, the Living Mail crumbled as if it had its strings cut. That’s two down.

We might have not be able to defeat it like this if they were in perfect condition, but they can be easily defeated right now because of the serious damage that Stryner’s party had done. While we deal with the enemies, it seems that Stryner had also finished with that enemy with the large shield.

Stryner is not in a state where his wounds would recover. It doesn't seem that they've level up from defeating that one. I check my own party and all of us have recovered completely. I could feel that I've level up from that battle.

"It's over. Then allow me to collect the ring first." (Est)

I faced the pedestal while holding my weapon carefully. If they tried to do anything strange, I won't hesitate to shower them with Lightning Magic without mercy. On closer look, it looks just like a normal ring. However the quantity of magic power that I feel from it is enormous, enough to send me the chill. I'm sure the emperors would have successively borrow the power of this ring and ruled the country.

We didn't let our guards and observed Stryner's party who are full of scratches. Particularly that woman who's heavily bleeding. There's tiny holes in several parts of her body. Her bleeding doesn't stop. That injury is due to the weapon called estoc. Since it's probably that female wizard called Ann is the one in charge of healing, right now they might not have any recovery means. Although I momentarily thought of just abandoning them, I can't really be the devil here. I will provide them minimum treatment just as promised.

I closed their wounds with healing magic while keeping my distance. Since there's no clear injury on Stryner, just barely treating that two women should be enough. After I've healed Ann whom I've left unattended just now, we slowly moved towards the exit.

"I've cured you to the point that you could manage on your own. Although I'm closing this door to prevent you from chasing us, you should be able to get out once that female wizard's consciousness returns." (Est)

The moment we went out of the exit, I can see from the space of the closing door that Stryner is trying to rush towards us.

"W-wait!" (Stryner)

However I just ignore him and build up earth wall one after another. Since I keep on creating earth wall whenever I retreat, it would be pretty hard to destroy this with just the power of a human. He's going to need considerable amount of time to destroy this without magic. This should be enough to restrict them.

We have no other disturbance as we head towards the exit. Although that was a pretty dangerous scene, it is pretty well done for us to avoid any death. Anyway, with this the request is complete. When I confirm our status, all of us have level up.

Est : Level 48 『Floor Master Subjugator』 『Immortal Slayer』
HP 995/995
MP 920/920
Strength Level : 5(+4)
Intelligence Level : 4(+5)
Luck Level : 1(+2)

Skills Possessed:
『Experience Value Up : Level 3』
『Swordsmanship : Level 4』
※ Other skills are hidden.

『A new skill can be acquired. Please choose from the list.』
『Luck Up』

Claire : Level 47 『Floor Master Subjugator』
HP 664/664
MP 255/255
Strength : Level 4(+1)
Intelligence : Level 2(+1)
Luck : Level 4(+1)

Skills Possessed:
『Archery : Level 4』
『Evasion : Level 3』
『Swordsmanship Skill : Level 3』
『Rapid Shot : Level 4』
『Power Shot : Level 3』

Diabell : Level 44 『Floor Master Subjugator』
HP 440/440
MP 708/708
Strength : Level 3(+1)

Intelligence : Level 4(+1)

Luck : Level 3(+1)

Skills Possessed:

『Summon Spirit(Flame)(Earth)(Wind) : Level 4』

『Swordsmanship : Level 3』

Shallie : Level 40『Floor Master Subjugator』

HP 438/438

MP 162/162

Strength : Level 4(+1)

Intelligence : Level 1(+1)

Luck : Level 3(+1)

Skills Possessed:

『Scent Classification : Level 2』

『Swordsmanship : Level 4』

『Great Jump : Level 1』

『Evasion : Level 4』

I thought that I would be able to obtain another title since I defeat 2 Dungeon Master this time, but it seems to be no good. Is it because we're not the only one defeating it? It's regrettable but it can't be helped. Let's work hard so that we can defeat it alone if there's another opportunity.

Only Shallie managed to raise 4 level at once this time. Her Evasion has improved too. I'm sure that she would continue to grow up to be a stronger swordsman.

This time I'll take 『Luck Up』. for some reason when I compare it with the other members, when we're fighting, it seems that I'm the only one that is detected by the enemy, which is not a good thing. I think I can kind of understand it, the Luck in the status is not really shown in your everyday life for some reason, but for the hit rate and choice and the fight in the dungeon, and also the enemy detection rate is associated with it. Lets just assume that my bad luck would improve from now on.

Chapter 58: To the Castle

When we finally reached the exit, one guard that is free seems to have noticed us. When he called for another guard beside him, the two begin to move the barricade which blocked the doorway between those two. I'm starting to get irritated that they're moving so slow, but finally we managed to pass.

When the news that we have come out of the dungeon spread, one knight rushed up towards us in a panic. It seems that he's one of Chronoire's two knights. As for his name... I think it was either Lucius or Marcus, but I don't remember which one. It seems that my brain can't really handle a man's name.

"Did you get the ring!?" (Lucius/Marcus)

...Cant you at least give some word of appreciation to us who worked hard and come back? Well, he's that kind of guy. If I ever decided to serve a master in the future, I guess I'll get impatient too?

"We got the ring. Here it is." (Est)

I take out the ring from my pocket and show it to the knight. Although the knight looked at the ring like he's going to devour it, before long he started to nod.

"Certainly, it is the same shape as the one His Majesty wore before. The magic power is enormous that even the me who can't use magic could still sense it. It would certainly be the real thing. You did well. Now then, I will immediately send the ring to the princess. Please hand over the ring."
(Lucius/Marcus)

So he says as he held out his hand like it was natural.... What the heck is this guy saying? There's no reason for me to pass this when I haven't received the reward yet. If I passed the ring to this guy, the defeat of the princess's faction is fixed.

"This ring is an exchange for the reward. Not to mention, you might die on the way if I pass this to you, you know?" (Est)

“...What are you trying to say?” (This is getting annoying, so from now on he’s Lucius)

The knight shows a stern expression. Still, for him to not get enraged immediately means that he had grown up. The knight doesn’t seem to be convinced, so I explained the reason.

“It’s a simple situation. The prince’s faction would have mixed in with the guards here. Although they’ll do nothing to the adventurers on their side, as for the adventurers on the princess’s faction... long story short, if we came out with the ring, they will attack us on the way to the castle for sure. If I’m on the prince’s faction and saw that the other side had obtained the ring, I’ll desperately attacked them.” (Est)

There’s also no guarantee that this guy will not betray us too. Having explained to there, he should have understood that he might get attacked. The knight’s complexion changed. Geez, this bodyguard really didn’t use his head huh?

“We’ll deliver the ring. Do you want to come together? You could go back alone or do whatever you like.” (Est)

We start to walk towards the castle quickly when I said that. There’s no need for a guide since we’ve already passed the road once. Although the knight who watch us moving away seems to be hesitating on what to do, it seems that he had chosen to accompany us after all. We’re going to be a bit delayed. Although we’ve been walking in silence for a while, I felt like we’re bullying the knight if we left him unattended as it is, so to break the ice, I’ll ask him about something I’ve been wondering about.

“Come to think of it,” (Est)

I guess he didn’t really think that I would speak to him. Although the knight shows a shocked expression for a bit, I ignore him and continue asking.

“What happened to the criminals that ambushed the princess that we arrested before?” (Est)

“Ah, that lot? Although we’ve arrested them and put them in the jail at the castle, we have discovered that they all become corpses the next day.” (Lucius)

“For real...” (Est)

...That should be the act of the prince's faction, they sure didn't hold back. They will be killed if they failed to attack, what a dangerous life. Since they knew that there's no living for them if they failed, it is likely that I will faced against enemies that are ready for death. However, since it is not necessary for us to keep them alive and arrest them, I'm grateful that we will be able to fight without holding back.

They should be many in numbers too. In fact, several red dots indicating the enemies had already appeared on the Map. Since the other party is hostile from the beginning, the Map already regarded them as the enemies. Although there's still some considerable distance between us, lets warn the group ahead of the time.

“Get ready. There's going to be an ambush on the highway ahead. Since their fighting force is spread on the left and right, they might have the intention to surround us.” (Est)

Although the knight seems to be puzzled as he didn't sense any signs of the enemies, he drew out his sword in a panic as he saw us already preparing our weapons.

“Everyone, don't mind how many humans our opponents are. Annihilate the opponents, as our companions might die if we cut corners. Don't hold back at all and kill them without hesitation as if they were monsters.” (Est)

Claire and the others nod at my words. However there's one problem here. It is Shallie. I want to avoid making a small child like her became a murderer. I might need to exclude her from this fight.

“Shallie should go and hide. We're going to fight with the humans now. I don't want to make Shallie into a murderer.” (Est)

I wonder if Shallie understood the meaning, she became speechless. She might have thought that she would obviously also fight. I guess she feels that she's the only one excluded, she starts clinging to my foot to protest.

“No! Shallie wants to fight together!” (Shallie)

“Shallie, please be a good girl...” (Est)

“NO~~!” (Shallie)

She starts bursting into tears when I tried to peel her off, I really don't want use the rough method. This is getting annoying... now is really not a time to be doing this. When I'm worried about what to do, Claire and Diabell decided to help.

“Master, I'll let Shallie to be between the two of us. Since we won't be getting close to the enemies, it should be safe.” (Claire)

“My Lord, since the purpose of the enemies is the ring, I think they would ignore everyone else if you take it elsewhere. If My Lord shows to them that you have the ring, they would surely focus on you. The chance that the enemy will notice Shallie will decrease the more you stand out.” (Diabell)

In other words, I would be the decoy. I guess this could prevent the enemy from approaching Shallie? Although I thought that it's not a good strategy, that's the best one we have.

“But still, this would be a terrible role. For master, that is.” (Claire)

“I'm convinced that My Lord would be able to pull it off without a problem. I wouldn't have proposed that if I didn't trust him.” (Diabell)

Diabell said that with a fearless smile, I got slightly amazed by that. Can't be helped. To answer the trust of my companions, shall I be the guy that stands out the most?

Chapter 59: Reward

The enemies are close. I should have already been in their range of their arrows. That said, they still hadn't shoot yet, so maybe they're waiting until I'm closer for a sure kill. However, I have no obligation to wait until they start their attacks, so allow me to be the one who make the first move.

I closed the distance little by little. I told the knight to stay with Claire and the others as he would just get in the way. Just as according to the plan given by Claire and Diabell, I starts my attack.

The number of enemies shown on the Map is around 30? I guess no matter how much the Prince's faction pay they would not be able to dispatch all the knights just for this, so instead the hired assassin consist of adventurers and the mercenary type. Then it means the other party won't necessarily do a frontal attack, as there's a possibility that they'll use special tactics like using magics. I should take note of that.

The geographical features in front of me allows people to hide at both the left and right side. It's a convenient thing that they're hiding in a dry and easy to burn place. First lets smoke them out of the hiding place. The moment I hardened the image of fireball so surround me, arrows came flying from where the enemies had been hiding.

They're really going for the kill, but tough luck for them. We're already prepared for that. Immediately before the rain of arrows struck me, the arrows changed directions. It's the power of Diabell's Wind Spirit.

And then my magic had been completed even before the arrows came. Multiple small fireball appeared and fly over towards the left and right of the forest.

““Gyaaaah!!””

The originally dry areas rapidly burns, and the enemy who were on fire came out rolling on the ground. By watching the battle of the female wizard in the dungeon, I have now learned a variety of new magics to try. I could apply them with my attack. Although I've managed to kill several people with my previous

attack, there's still many enemies outside the range of my attack that came rushing to attack us. However I shouted before they arrived.

“The ring is with me! Try to defeat me if you want it!” (Est)

I take the ring out of my pocket and raise it above my head when I said that. With this their aim will be only on me. Now then, from here it's the crucial moment. The enemies that are still alive changed their target to only me, and all came towards me shouting while swinging their swords.

Claire used her Spread Shot to stop the enemies, but one of them used his own body as a meat shield to block the attacks on his companion. The arrows came flying in an instant as it stabbed into his body.

“Wha!?” (Claire)

Claire leaks out her surprise as the enemy blocked her attacks in an unexpected ways. To be honest I'm as surprised as she is. They're fine dying as long as they completed the mission——I guess as expected of Assassin?

There's still half of the enemies remaining. They're already near, so it's time to use the wide range Lightning magic. Although I've managed to defeat lots of them by raining down lightning, it seems that there's also enemy that had countermeasure against lightning among them. Not to mention the enemies that I have decreased by half started closing in on me without stopping.

“Tch!” (Est)

His attacks is quite fast. I guess as expected of high level adventurer, this one might be specialized in speed. He swings a dagger instead of using long heavy sword. Even if there's level differences, sword and shield alone cant block too many people. I desperately fight back with my sword and shield. I shifted my body to avoid the attacks that slipped my defense aiming for my vitals. The enemy's sword slipped past my armor making some sound.

I fought pretty well considering the limit of me being alone. I pierced one while paying attention to the sword of the other one, and then one person rushed forward while thrusting his sword. “Give me your life!” he said, he would have looked good in a gangster movie. I'm planning to avoid his thrust at my torso, but the moment the blade almost reached me, something hit him and

blew him to the side.

“What!?”

When I look there, a huge golem made of soil stood behind the enemies while swinging its fist. That should be the Earth Spirit that Diabell had summoned. As their movements suddenly stopped from being distracted by the golem, the arrows that Claire shoot pierced one after another. With that another three is down.

One person dashed forward trying to end the battle, and without caring about the wound done by me, he held my blade down with his body. Even when it digs into his meat until blood flows, he clings to my sword without caring about the pain. It's going to be dangerous for me if he keeps on holding my weapon— I tried to throw away my sword and take some distance, the companion of the one who hold my sword didn't miss the chance to swing his sword at me. However, someone blocked that sword from the side. It's the previous knight. I'm slightly surprised since I didn't expect that at all.

The last person fell unconscious after a flying stone hit him in the head. Shallie pushed out her chest looking proud. Great control there, Shallie. When I wave my hand saying it's safe now, she jumped up and down being delighted.

Although there's still enemies that are moving, they just groans unable to fight at all. With this you can consider that their attack failed. I can safely deliver the ring now. Everyone approached me to confirm my safety. I bow to the knight to say my thanks.

“You really helped me there. Thank you very much.” (Est)

I guess he's confused with my bow, but although he's a little bit surprised, he answered while being shy.

“There's no need for the bow. Thanks to you the princess's position is now saved. It's natural that I would help.”

He turned back trying to hide his shyness. Fumu, although he kind of give a haughty attitude as a first impression, he might not be that bad of a man on the inside. However, the inside of his head is too simple.

There's no more enemy attacks afterwards, so we managed to arrived at the

castle safely. The prince's faction might have already used all of their available forces. We managed to enter the castle gate smoothly without any interference, and then advanced into the castle. The knight that went with us leads us to Chronoire's private room, and after he knocks 3 times and used a strange code, the door finally opened after the sounds of many keys removed. The face of the other guard who should be either of the Marcus or Lucius came out.

"So you're safe Lucius. So, did you get the ring?"

So the one with us is Lucius huh? So that would mean he's Marcus. Marcus said that while looking between Lucius and me.

"The ring is secured. The adventurer here has it." (Lucius)

"Ooh! You've done well. Now, come inside. The princess is waiting." (Marcus)

Marcus said that with a smile and invite us in. I thought he could only frowns, but I entered while feeling impressed that he can also laughed, and sitting inside is Chronoire in her battle attire. ...is the princess going to war? Or perhaps you felt the danger for your life? But thinking about the circumstances it should be the latter.

"Everyone! You have returned. And you have also secured the ring! You are indeed trustworthy adventurers." (Chronoire)

It seems that she's really moved as she took each of our hand to give her thanks. This isn't so bad I guess. It's worth all that hard work looking at how pleased she is. When I take out the ring from my pocket, I held it towards Chronoire.

"This is the ring that you asked. Please accept it. Will the request be complete with this?" (Est)

Chronoire receives the ring from me, and after looking at it with deep emotion, she hold it on her chest to cherish it.

"Of course. It is insufficient no matter how many times I thanked you. Here's the remaining 100 gold I promised. Please confirm it." (Chronoire)

I received the bag that Marcus give to us and confirmed the insides. The gold

coins is tightly packed inside, it should be around 100 pieces. It's hard to think the royal family would cheat with this kind of request fee, so since it's unpleasant to count the total here, let's just accept it.

"I've received it. Then I guess we'll part ways now." (Est)

"Please wait. I still want you to lend me your power." (Chronoire)

Chronoire stopped us when we tried to leave. ...It seems that this won't end smoothly. I want to leave this formal place as soon as possible, and I really wanna go take a bath slowly, but I guess that's not possible.

"After this I will went to meet with His Majesty and present this ring. His Majesty will then nominate the next emperor right there on the spot. Since my elder brother will also be called there, I want you to act as my guard."

(Chronoire)

Fumu... It's hard to say that there's no chance that he will try to remove the emperor and the princess at the same time on the last day. Although the remaining fighting forces of the prince's faction had been reduced, it's still going to be hard if the one there are only Lucius and Marcus. Since I can't really bail now that I've gone this far, shall I go see it till the end?

Chapter 60: Succession Ceremony

The news that Chronoire had secured the ring had spread, so the major personnel of the country including the Emperor had gathered in the throne room. If you slowly observed the surroundings, all of the people here seems to be two-faced. Even with their unconcerned face, you can't even think about what's inside their head. This is especially true for the prince, no wonder he's willing to attack the princess who is his own blood relative.

And at the end of the throne room, sitting on a luxurious throne is... the current Emperor who is also Chronoire's father. However his appearance really lacks any ambition, it really doesn't seem like the face of someone ruling a country.

Chronoire stood at the position closest to the throne, accompanied by us who stood behind her. Marcus and Lucius are also here. We're in a position that we can dash out at once if something were to happen to her.

On the other side a little bit of distance from us stood a man wearing fancy clothes embroidered with gold thread throughout his whole body. His age is somewhere around 30 years old? I guess that would be the prince. The men around him seem to be whispering a lot, and there's also the knight as the guard. The prince is glaring daggers at Chronoire, it really makes anyone who meet his eyes want to flee. Chronoire confronts him with a calm smile. She is also the Emperor's daughter after all, even when facing the tension of the situation, it hasn't shown on her face at all. At this point it can be said who's the better one suited to be the Emperor.

[T.N: I love how my machine translate fancy clothes as 'gay clothes']

The Emperor sat motionless on the throne, and since no one is trying to take control of the place, the throne room is full of bustle. Although before this the prince had a superior lead in the succession rights, Princess Chronoire is able to overturn the situation by acquiring the Succession Ring. The people in this place are currently deciding on which faction they wanna side with. Which one is the enemy and which one is the ally, you really can't judge no matter how long you observe them.

Tearing up the noisy air, Chronoire shouted.

“Silence! Everyone are already present, now let’s confirm the Succession Ring.” (Chronoire)

When Chronoire declares that, three people enter from the entrance of the throne room. At the lead is an old man wearing priest clothes with long hat. Following behind him are two women in priestess robe, and they approached the throne with a transparent cup along with water.

The three kneel when they arrived at the throne, and bowed to the Emperor.

“The head priest and the two followers bows to His Highness and the princess. We wish to get straight to the matter. I wished to check the authenticity of the Succession Ring right in this room.” (Head Priest)

“...Proceed.” (Emperor)

[T.N: Sorry, I can’t really word that well what the priest is trying to say, but it’s at least 70% correct, I think.]

The Emperor only gave short answer to the head priest. Everyone inside the room silently watched as the two priestess pour water into the transparent cup. The head priest accept the ring from Chronoire, and held it high for all the members to see.

“The authenticity of this ring will be revealed with the Holy Grail and the Holy Water! The ring will shine in white if it really is the real Succession Ring, but if it is fake the Holy Water will turn black!” (Head Priest)

When he said that, the head priest slowly sunk the ring into the Holy Grail that the nun is holding. The ring slowly sunk. There’s no change on the ring inside the cup. While everyone are holding their breath, the ring at the bottom of the Holy Grail began to gradually emits pale light, as it gradually getting stronger and shined in the vicinity. The head priest interrupts the people who are starting to make some clamor, and took out the ring and declares loudly.

“The truth has been shown! This is the genuine Succession Ring!” (Head Priest)

At that moment, the hustle and bustle of the people grew explosively. With this the next seat for the Emperor will goes to Chronoire. The people on the

prince faction are in turmoil right now, while the people sitting on the fence till now wanted to bend their knees to Chronoire. The head priest passed the ring to Chronoire and she kneels in front of the emperor. The throne room goes silent again.

“Your Majesty, as you can see, this Chronoire had obtained the Succession Ring.” (Chronoire)

“...Umu, then according to the succession rules, the next Emperor would be Chrono-” (Emperor)

“Please wait a moment!” (Prince)

The Emperor’s words was interrupted when the prince raised his voice. As I thought there’s still no end to the trouble... As the prince headed towards the throne, he brushed aside Chronoire like she’s nothing, and started rattling towards the Emperor.

“Your Majesty! The current empire today is the one developed by me, the prince! I reformed the tax system, maintained the highway, even improved the domestic security. Unlike my younger sister there, only I am worthy of the Emperor’s seat! No, it is impossible for anyone else except me!” (Gay prince)

The prince start taking the stance and begun his speech, but the reaction from the surrounding is kind of lukewarm. Even my head began to hurt from listening to his long-winded speech. Though he’s been spitting out various words, in short, none of them enters my head. Although the prince is currently drunk in his self-praise, his movement stopped by someone’s words.

“...I dare say. He really knows how to line one’s pocket.” (???)

[T.N: ‘line one’s pocket’, in case you didn’t know, means something like trying to gain profit not using the right way. Basically, prince is trying to get what he wants not using the right way]

At that moment, the prince’s face turns red from anger like a beast.

“Who is it!? Who said it just now!? I will not forgive you for insulting this great me! Don’t think that you can go against me! You and your whole family will face capital punishment!” (Prince)

There’s no law like that. He starts spouting nonsense, you could even see that

some bubbles have formed from the corners of his mouth. Even Chronoire is at a loss for words for his attitude. No one can approach him. Then, I guess he can't stand it any longer, for the Emperor looked towards the prince and opened his mouth.

“Stop getting all sloppy Claudius. The result had already come out. Accept the result like an adult, like Chronoire had done.” (Emperor)

As this was said by the Emperor himself, the prince can't continue. However the prince doesn't look convinced yet, as he looked to the surroundings. He expects everyone to support him, but the surrounding reaction is the total opposite from his expectation as no one defended him, they only watched him with cold eyes. Even the prince had now realized he no longer had any allies, and he suddenly burst into laughter with an expression like a madman.

“This is a real masterpiece! The people who are wagging their tails at me until yesterday, I really didn't expect them to return it to me like this! ...Is that so... Then, I will no longer consider all of you as allies anymore. I'll become an Emperor using my own power! Chronoire! I will not pass the Emperor's seat to you! No matter what anyone say, the Emperor of this country should be me!” (Claudius)

The prince that started screaming takes out something like a gem emitting faint black light from his breast pocket. He threw it on the ground as it was. The gem scatters on all sides as it shattered in pieces. Then a magic formation appeared, and multiple shadows went out from it. My Map instantly reports them as enemies.

At the same time, the prince's escorts drew their swords and head towards the Emperor and Chronoire. If the Emperor and Chronoire are killed in this place, he might be able to usurp the throne by force. I guess it can be said that he's really cornered as his behavior seems very desperate.

Honestly I don't care much about the people in this place, but I can't let Chronoire got killed. So let's get back to work shall we?